



ATZ - Final Fade Out Character Sheet						
Name - Big Been						
Type - Star - Citizen						



ATZ - Final Fade Out Character Sheet						
Name - Shades						
Type - Grunt - Citizen						

Gender- Female			Age - Mature			Handedness -				
Rep; 4	Drive; 3	Melee: 3	Shoot; 3	Fit: 5	People: 5	Savvy: 4				
Attribute; Poser - Roll only one d6 when takin man down or received fire test										
Attribute; Free Spirit - +1 on people challenge, -1 on savvy challenge										
Firearm		Range	Targets	Impact	Melee Weapon					
BA Pistol		12	1/2	2						
BA Pistol		12	1/2	2						
								Trunceon (BB Bat)		
Resources Carried		Armour;	Food;	Fuel;	Luxury:	Meds:				

Gender- Male			Age - Mature			Handedness -				
Rep; 3	Drive; 2	Melee: 3	Shoot; 2	Fit: 2	People: 3	Savvy: 3				
Attribute; Dim -, -1 on Savvy challenge										
Attribute;										
Firearm		Range	Targets	Impact	Melee Weapon					
Shotgun		12	3	2						
Pistol		12	1/2	1						
								Trunceon (BB Bat)		
Resources Carried		Armour;	Food;	Fuel;	Luxury:	Meds:				



ATZ - Final Fade Out Character Sheet						
Name - Madz						
Type - Grunt - Citizen						



ATZ - Final Fade Out Character Sheet						
Name - Little Been						
Type - Grunt - Citizen						

Gender- Female			Age - Young			Handedness -				
Rep; 3	Drive; 3	Melee: 3	Shoot; 3	Fit: 2	People: 2	Savvy: 3				
Attribute; Logical - +1 on mechanical or science related savvy challenge										
Note ; Crossbow takes one full activation to reload, may not melee, fast move or any other action										
Firearm		Range	Targets	Impact	Melee Weapon					
Crossbow		12	1	2						
					Stake (+1d6)					
Resources Carried		Armour;	Food;	Fuel;	Luxury:	Meds:				

Gender- Female			Age - Teen			Handedness -				
Rep; 3	Drive; 2	Melee: 3	Shoot; 2	Fit: 3	People: 3	Savvy: 2				
Attribute; Rage - +1d6 in melee, +1d6 on charge into melee test										
Note :Teddy bear counts as baseball bat +1d6 one handed, +2d6 twohanded										
Firearm		Range	Targets	Impact	Melee Weapon					
BA Pistol		12	1/2	2						
								Teddy Bear		
Resources Carried		Armour;	Food;	Fuel;	Luxury:	Meds:				